

Closed-loop control of Mesoscale Cortical activity

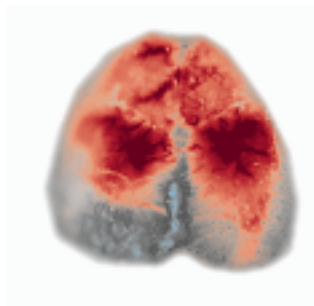
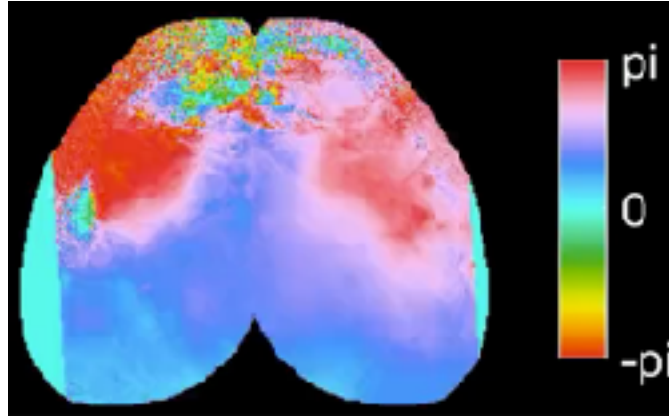
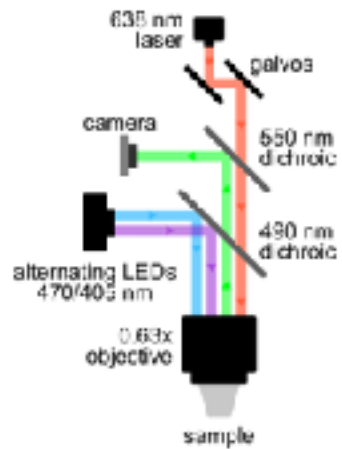
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Simultaneous Recording and Stimulation

- Mesoscale cortical- dynamics measured using widefield imaging.
- Mesoscale activity relevant for behavior and perception (Zhiwen 26)
- Simultaneous ontogenetic stimulation of cortical regions (Matveev, Li 24)



Can we shape behavior using mesoscale cortical information ?

Motivation

- Targeted stimulation of cortex wide activity can help shape behavior.

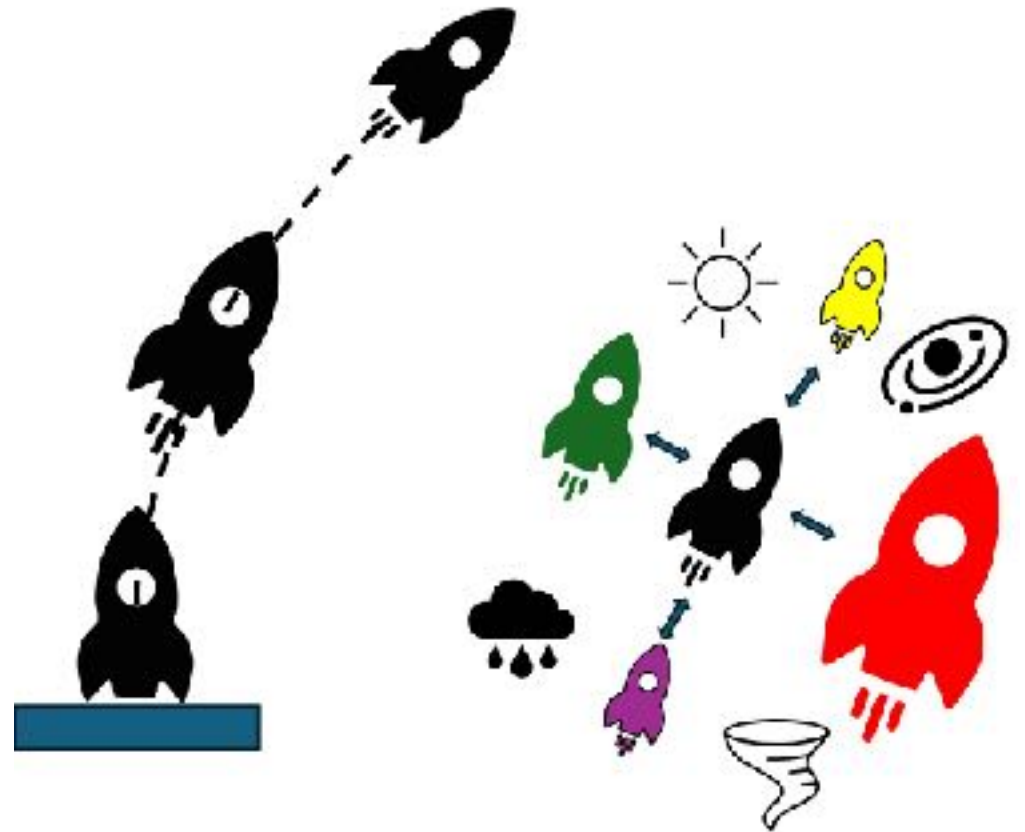
We will design a control system !!

- Control theory :: robustness, safety guarantees and are energy optimality
- Reveals internal properties like state dependence and interactions

Variability: Uncertainty to a Control System and more

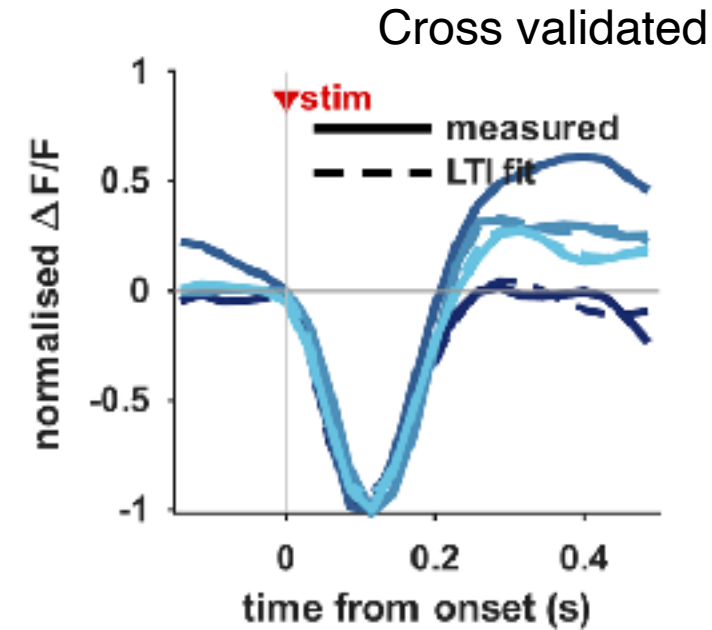
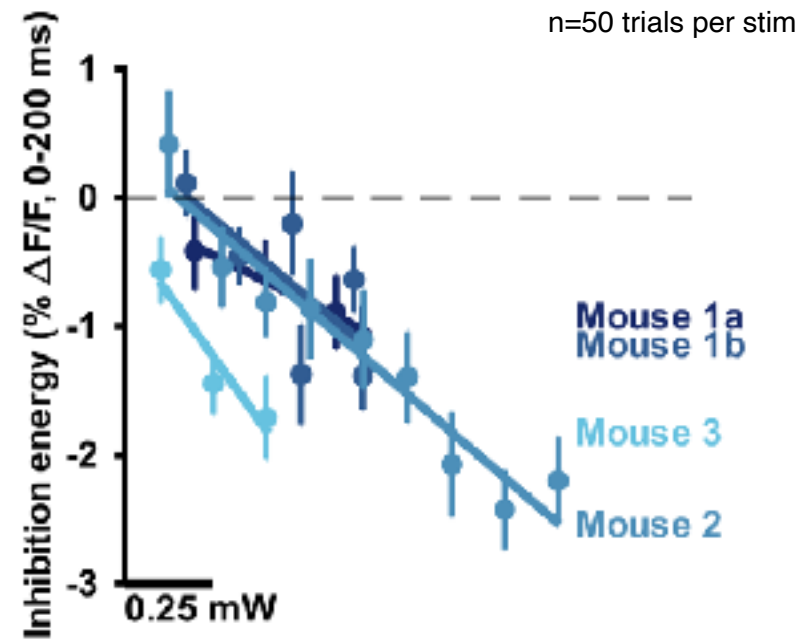
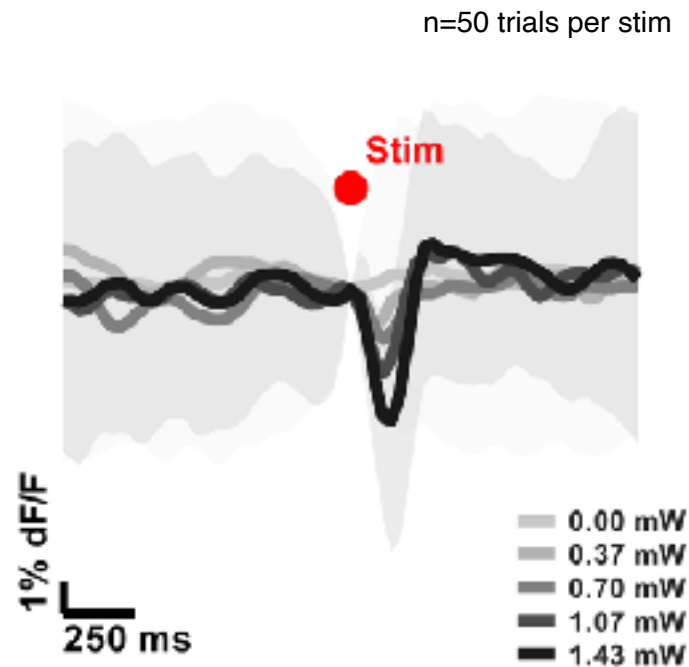
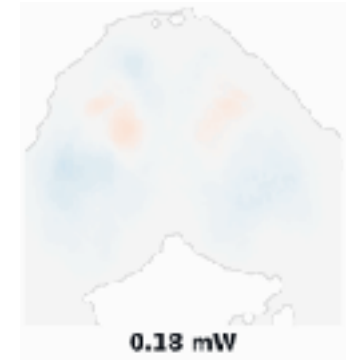
- Neuronal dynamics appear like a parameter varying, noisy
- Brain states change resonant frequencies
- Motion affects global activity
- Unknown stimulus
- Regional interactions

Can we control this system?



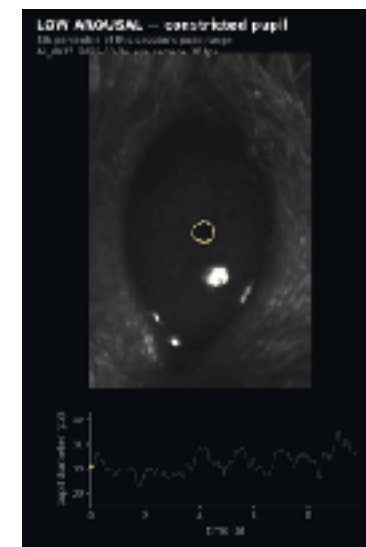
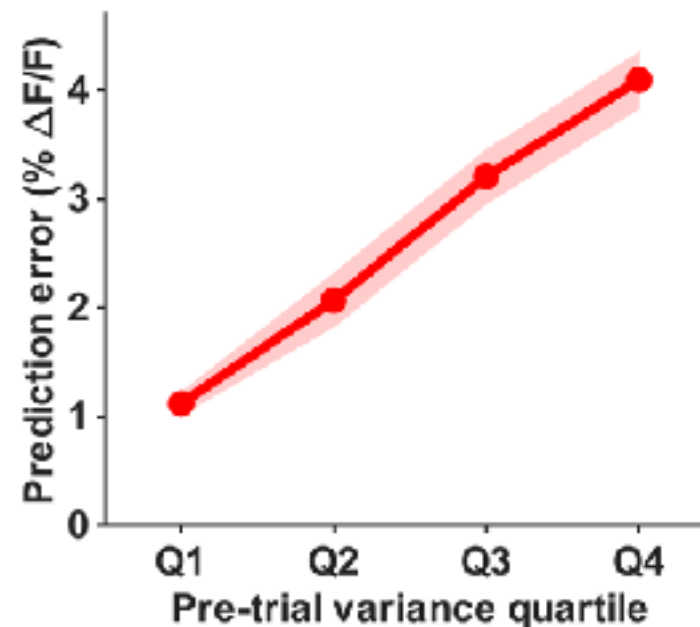
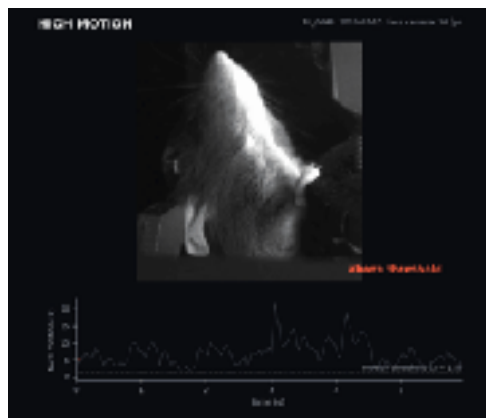
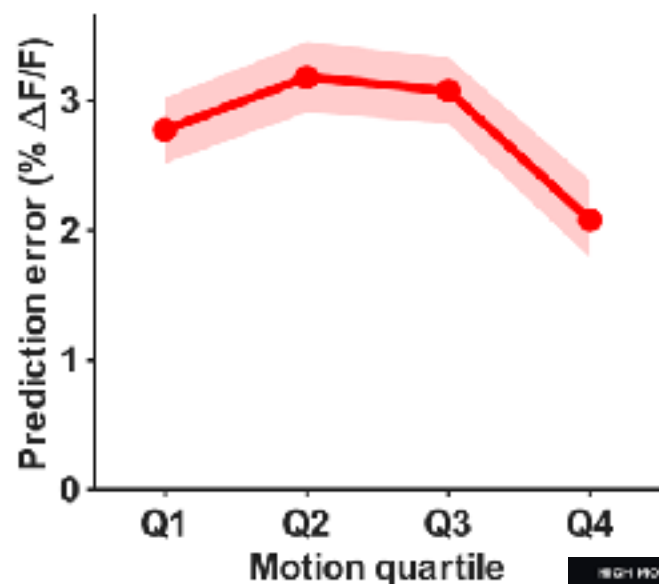
Input-Output Characterization

LTI systems explain the trial-averaged stim response.



State Dependent Stim Response

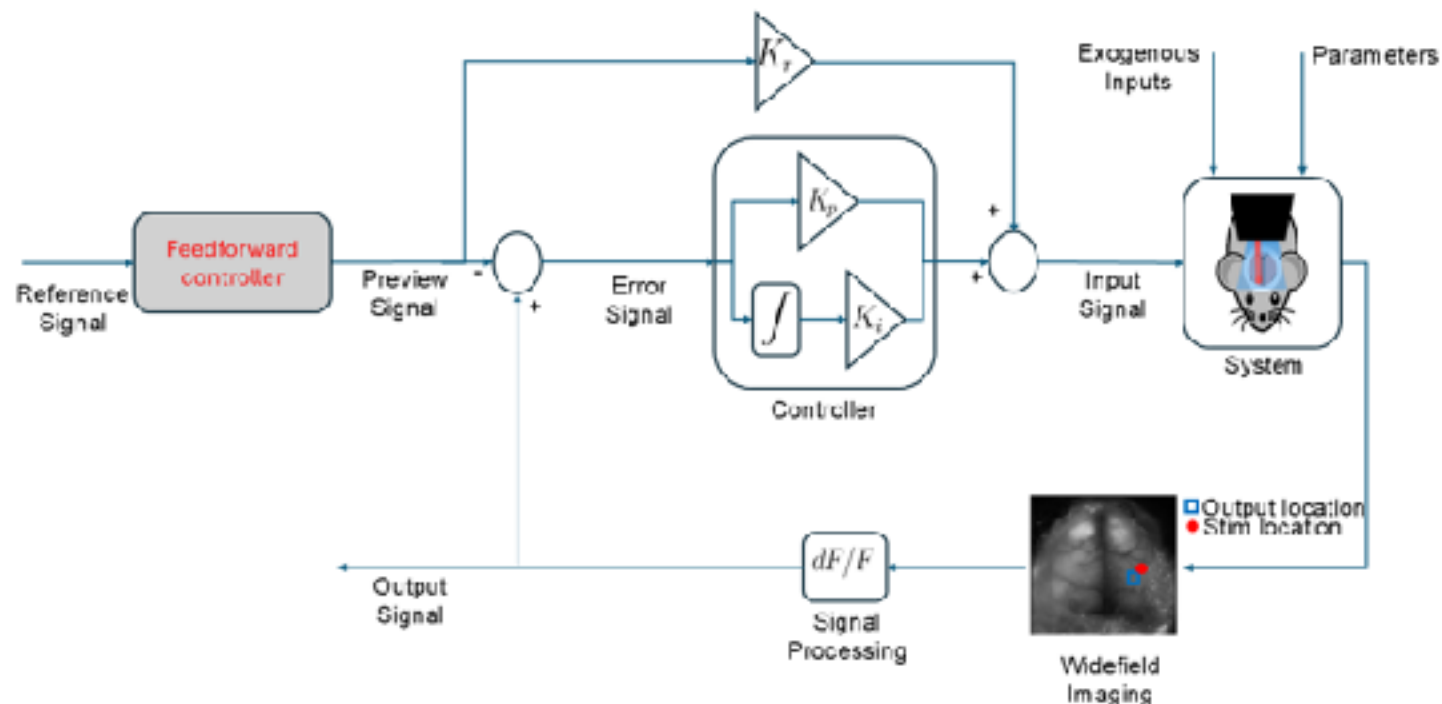
The **predictability of stim responses depend on brain states**, namely motion and pre-stimuli variance



System Design

Assumption: A trial-averaged dynamics are LTI.

**Subject to Brain state



But trial-level activity is highly variable.

Solution: Proportional-Integral output-feedback controller

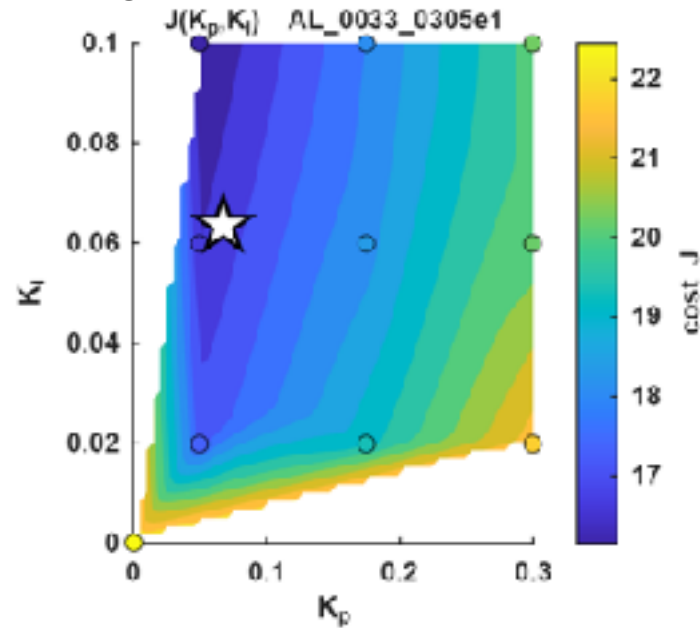
Non-linear system
Average ↓
LTI

$$\mathbf{u}_t = \mathbf{K}_r \mathbf{y}_{ref}(t) + \mathbf{K}_p (\mathbf{y}(t) - \mathbf{y}_{ref}(t)) + \mathbf{K}_i \sum_{i=0}^t (\mathbf{y}(i) - \mathbf{y}_{ref}(i))$$

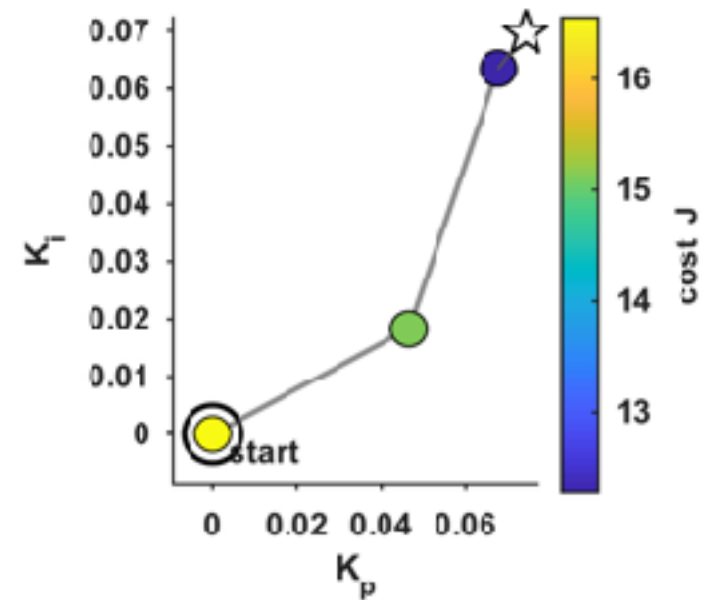
Controller Design

$$u_t = K_r y_{ref}(t) + K_p(y(t) - y_{ref}(t)) + K_i \sum_{i=0}^t (y(i) - y_{ref}(i))$$

Cost map across controller gains



Gains derived through optimization



Controller evaluation cost :

$$J(K) = \sum_{i=0}^T \|y(i) - y_{ref}(i)\|_2 + \|u(i)\|_2$$

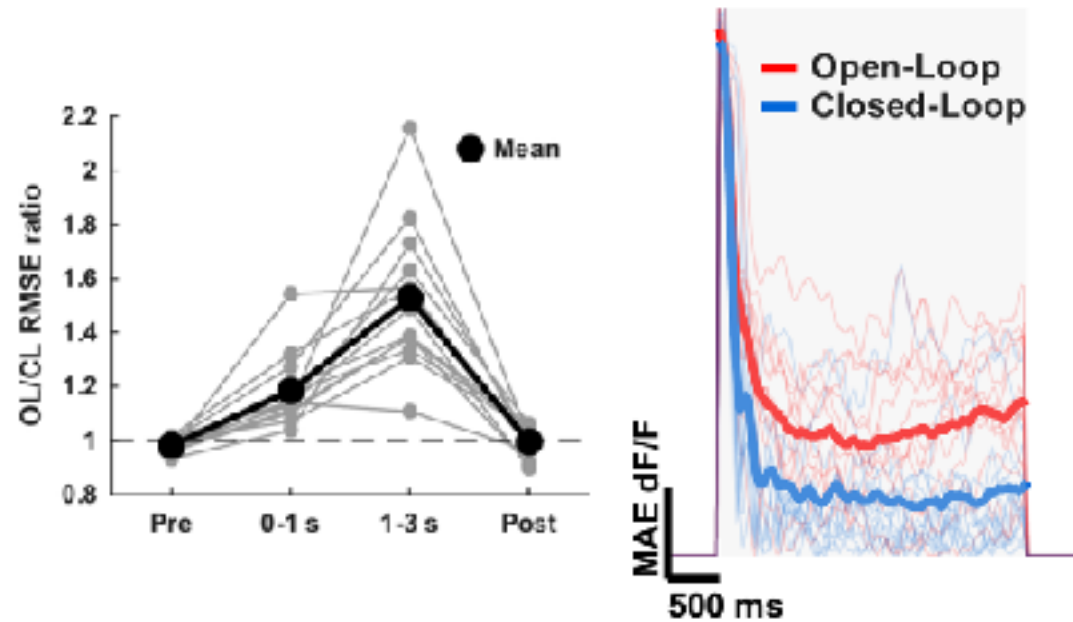
stationarity assumption must be true.

Real-time Implementation

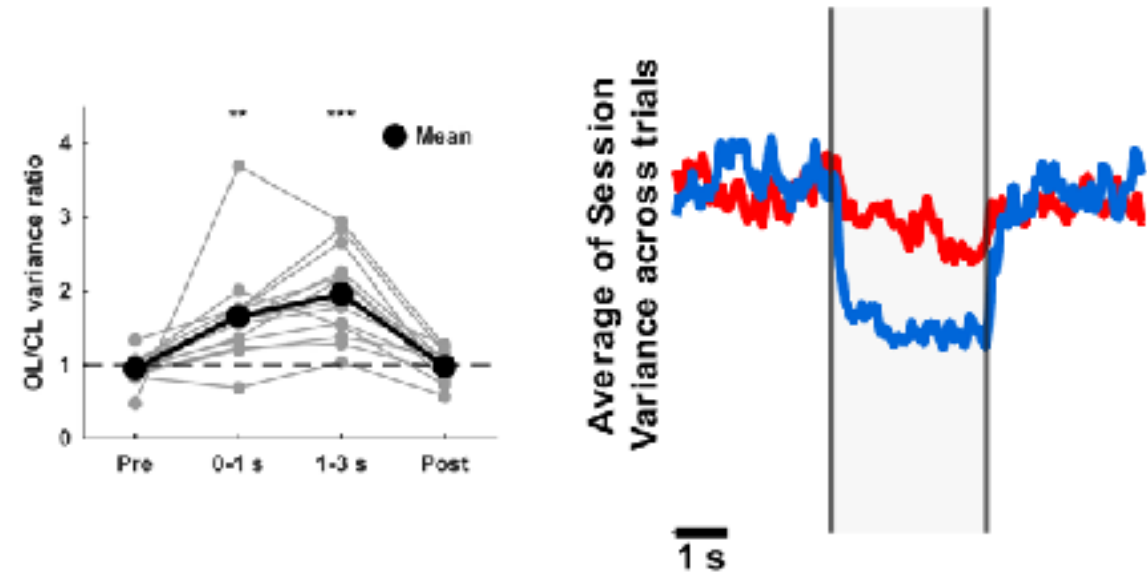
**Targeted closed-loop optogenetic
control of cortical dynamics**

Performance

Closed loop controller improves tracking and rejects disturbance



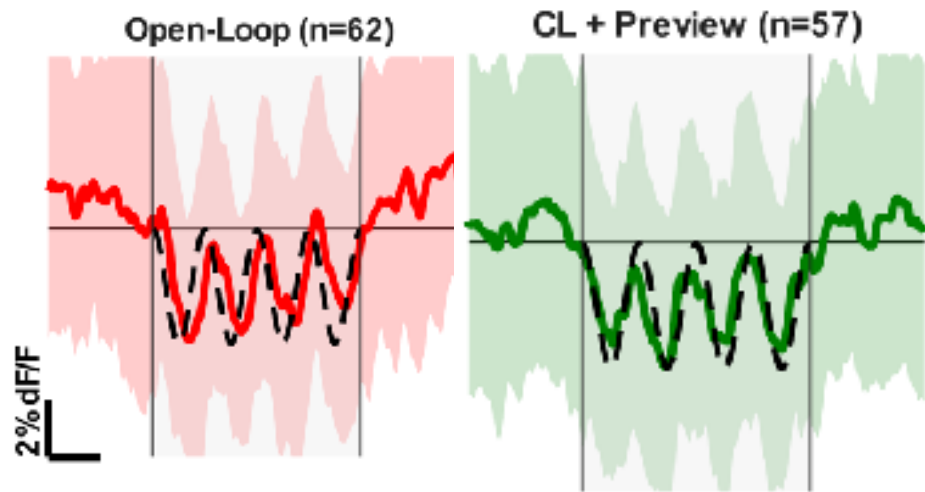
Trial-by-trial variability significantly reduces across sessions



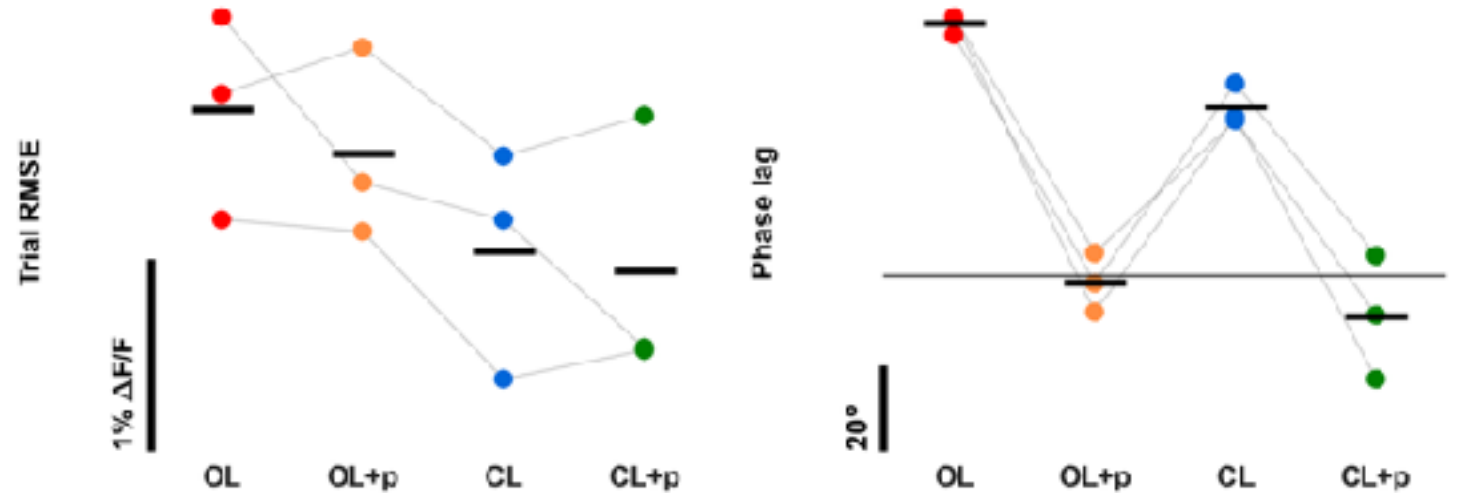
Performance

Feedforward Controller drives local activity close to moving reference

A controller with model knowledge drives activity (preview)



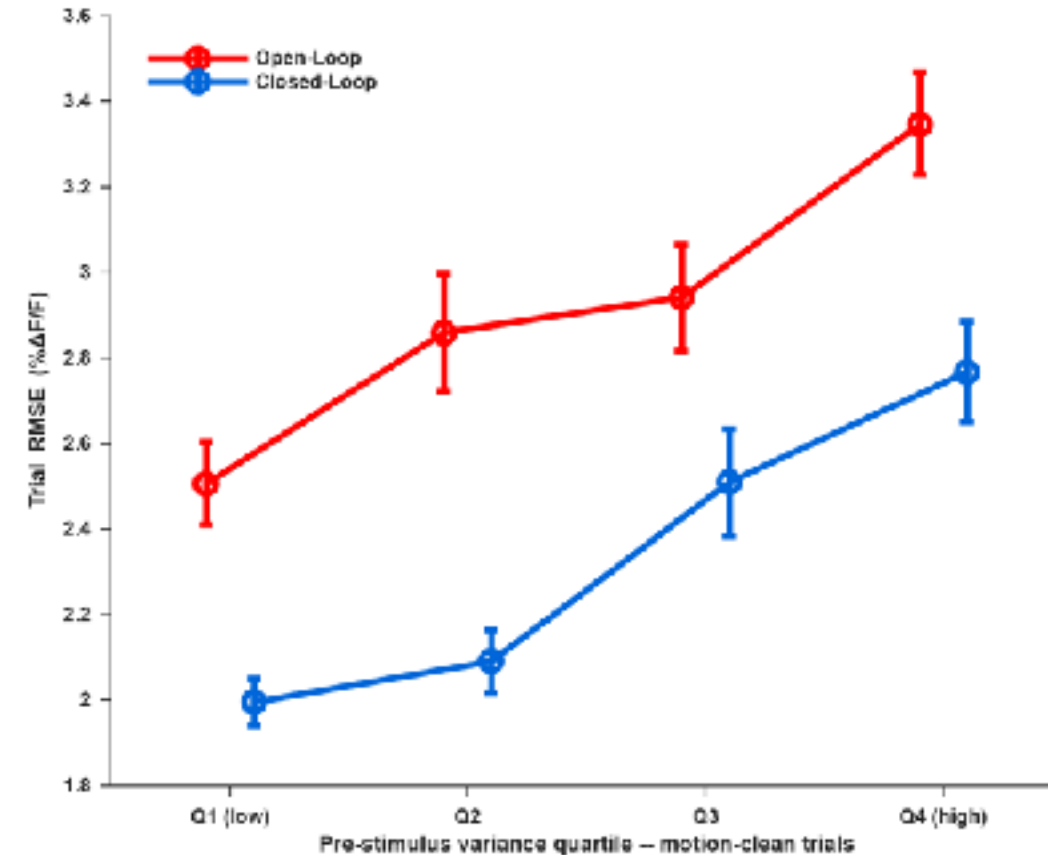
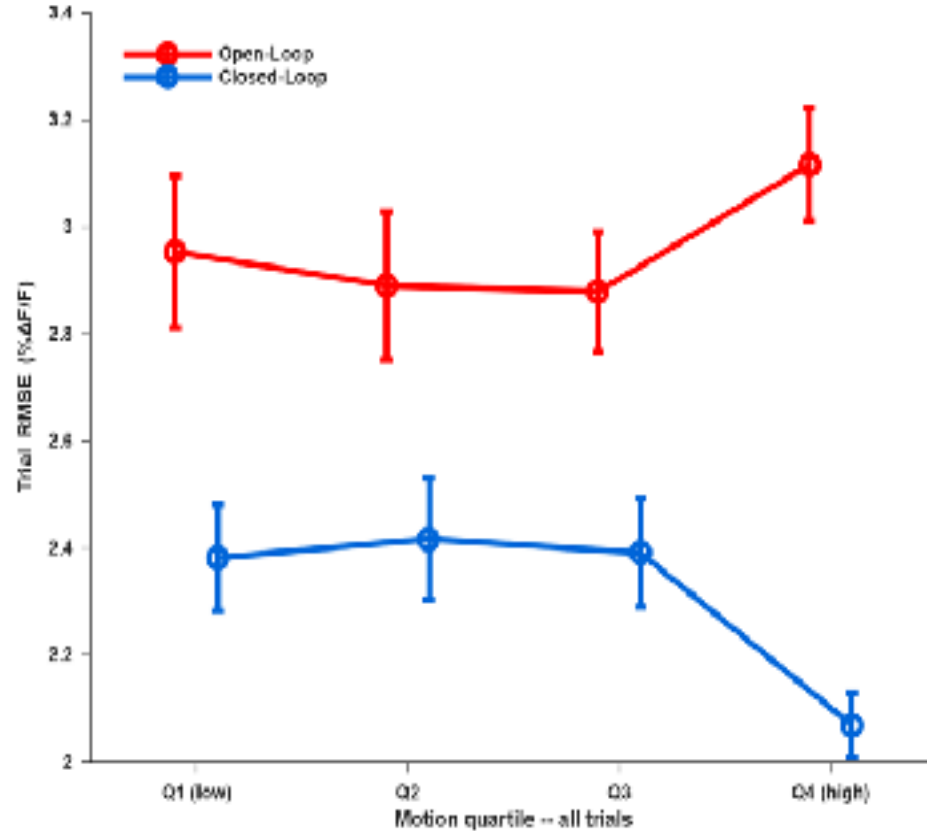
Model knowledge Improves tracking and tracks phase



Internal Brain Model

Controller performance reveals system properties,

- Motion improves controllability, while synchronization degrades it



Conclusion

- We designed a Real-time Closed loop feedback system using LTI principles
- The closed loop controller can guide dynamics to desired trajectory and reduces trial to trial variability
- We found that brain states affect controllability of the closed loop system.

Future directions

- Disturbance rejection model
- Identifying relevant subspaces for optimum Observability and Controllability
- Multimodal Control that exploit multi-region interactions
- Behavioral Manipulation using Model Predictive Control

Thank you

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